

Introduction

My wife and I love playing cards with our friends and could not get together due to the pandemic. Our solution was to find a way to play cards on a video call.

Video Conference Card Games are real-life card games adapted for play on video calls. Our goal is to bring card games to the virtual world while maintaining the integrity of the games. We created gameplay rules and procedures to play on a video call while using real playing cards. The games included in this book are Go Fish, Crazy Eights, Cribbage, Scopa, Rummy, Canasta, Whist, Hearts, Spades, Kaiser, and Contract Bridge.

This Book Is For:

- Individuals who want more social interaction.
- Couples who want more social interaction.
- Sons and daughters who want to have fun with their parents.
- Grandparents who want to have fun with their grandchildren.
- Students who want more social activity.
- Family and friends who want to maintain relationships from different cities.
- Family and friends who want to have fun without concern for drinking and driving.

Card games have many versions, each with its own rules and house rules variations. We use common versions of each game for our examples. Gameplay methods can be adapted to your preferred version of the games. We do not explain rules unrelated to how to play on a video call.

This step-by-step instruction guide includes Communications Device Set-Up, Game Set-Up, Gameplay System, and Example Gameplay. Repetition throughout the book enables each game to be learned independently.

See the “**From The Author**” section at the end of the last chapter for links to our social media accounts and our website, where you can register to play cards at our video conference card game events.

Have fun again playing cards and enjoy the mental and social engagement.